**Variable:** a placeholder that stores data

**Type:** variables have different types of data that they can store (e.g. integers, strings, floats, booleans, vector3, etc.)

**Keyword:** special reserved terms that are already used in java (e.g. public, void, System, etc.)

**Assignment:** setting/storing a value to a variable

**Declaration:** the part of code which specifies the type of an item (e.g. the word “int” before a variable name)

**Operator:** special symbols that represent computations (multiplication, division, etc.)

**Concatenate:** combining two strings into one, like merging